

# Thomsen Cummings

## Software Engineer

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### Skills:

Javascript, Typescript, React, Node.js, Express, TailwindCSS, Git, C#, OpenGL, Haskell, CircleCI, Docker, Ruby/Rails, Postgres, Remix, Express, MongoDB

### Experience:

#### **Software Engineer II • April 2021 - February 2023**

*Lunchbox Inc., New York, NY (remote from Philadelphia, PA)*

- Wrote over 250 unit tests for a 500+ test React/Remix repo while onboarding 3 engineers to both Vitest and Playwright
- Onboarded 5 engineers to TypeScript best practices and converted half of an existing legacy codebase from JS to TS
- Managed schema for Strapi CMS, handling Postgres migration, and its integration into a larger API

#### **Software Engineer • August 2016 - February 2018**

*Snaps Media Inc. (now Quiq), New York, NY*

- Led development on client-facing React/Redux CMS SPA with AWS Cognito integration
- Implemented custom roles/policies system into frontend logic for fine-grained feature access and viewing
- Onboarded 4 engineers to React best practices

### Currently (2023-Now):

Took a break to do independent game development in C# and Godot, some independent OOP study, hacking in Django and Next.js.

Current project: [https://store.steampowered.com/app/2524000/Shop\\_Is\\_Done/](https://store.steampowered.com/app/2524000/Shop_Is_Done/)

### Education:

- **App Academy** — 2016
- **Temple University** — BA, 2014

### Other:

- **Eagle Scout, BSA** — 2010